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Full E3 Coliseum Lineup Announced

The biggest names in video games and special guests Jack Black, Neil deGrasse Tyson, James Gunn, Chris Hardwick, Gennifer Hutchison, Ivan Reitman, Jordan Vogt-Roberts, and more will join E3 2017 for two days of panels and surprises.

LOS ANGELES – June 7, 2017 – The full lineup of panels and guests for the first E3 Coliseum was announced today by the Entertainment Software Association. A spectacular main stage event that will connect video game fans with the biggest names in entertainment, E3 Coliseum will be June 13 and 14 at The Nova at L.A. Live as part of E3, the world’s premiere event for digital entertainment for PC, consoles, mobile platforms, and virtual reality.

Produced by Geoff Keighley, creator and producer of The Game Awards, E3 Coliseum will feature two full days of programming, including live demonstrations of upcoming games, insightful panels, and special one-time-only conversations. Open to all E3 badge holders, fans can begin lining up to attend E3 Coliseum starting at 7 a.m. June 13. The Nova is only a short walk from where E3 is being held at the Los Angeles Convention Center. For more information on E3 Coliseum access and programming, please visit www.e3coliseum.com.

E3 Coliseum also is teaming up with Facebook to give the global video game community the chance to watch and ask panelists questions. In addition to Q&As with in-person attendees, fans around the world can visit Facebook.com/E3Expo during E3 Coliseum to watch select panels on Facebook Live and submit questions to be answered by participating panelists. E3 Coliseum panels will also be streamed on Twitch—the official E3 streaming partner, Mixer, and YouTube.

The full schedule for E3 Coliseum is as follows:

Tuesday, June 13

11:00 AM – Noon:
God of War: Behind the Curtain
It’s been one year since game director Cory Barlog and his team at Santa Monica Studio introduced fans around the world to a bold new vision for God of War. Join us as Cory and other members of the development team share new insights and recount challenges overcome, delving further into writing,
world building, combat design, and the powerful father/son relationship at the heart of Kratos' new beginning. Moderated by Michele Morrow.

Noon – 12:30 PM:
Inside Bungie
For over 25 years, Bungie has pushed the video game industry in bold new directions. Join Bungie CEO Pete Parsons for a wide-ranging discussion about his career, the industry, and Bungie’s next release, *Destiny 2*. Moderated by WWE superstar (and devoted *Destiny* fan) Big Show.

12:30 PM – 1:30 PM:
World Builders
Join host Chris Hardwick for a keynote discussion about building worlds across entertainment mediums, with a focus on video games. Hardwick will be joined by astrophysicist Neil Degrasse Tyson, director James Gunn, Gearbox’s Randy Pitchford, and 343 Industries’ Kiki Wolfkill.

1:30 PM – 2:15 PM:
Assassin’s Creed
Ubisoft presents a look at what’s next from *Assassin’s Creed*.

2:15 PM – 2:45 PM:
What Game From E3 Will Make You the Next Online Gaming Superstar?
In a world where online content creators can make or break the success of a new game, discover which games from this year’s E3 are going to make the biggest splash with the world’s largest online creators. Join MatPat, creator of The Game Theorists YouTube channel (more than 8 million subscribers, 2016 winner of the Streamy Award for Best Gaming Channel), to find out which games are making a mark at E3 in the eyes of top Twitch and YouTube streamers. Learn what makes some games great to play and others great to watch for millions of fans on YouTube and Twitch.

2:45 PM – 3:15 PM
Bethesda Softworks
Join Bethesda Softworks for a look at a newly announced title that will be seen for the first time at their E3 2017 Showcase.

3:15 PM– 4:00 PM
Square Enix
Don’t miss when Square Enix presents a live demonstration of a newly announced title being showcased at E3 2017.

4:00 PM – 4:30 PM
Epic Games
For over two decades, the team at Epic Games has built some of the video game industry’s most talked about titles. Join members of Epic at E3 Coliseum for a behind-the-scenes look at the developer’s next release.
4:30 PM – 5:00 PM
Swing Behind the Scenes With the New Spider-Man for PS4
Join key members of both Insomniac Games and Marvel for a peek into the upcoming Spider-Man collaboration for the PS4.

5:00 PM – 5:45 PM:
Project Scorpio: The Most Powerful Place to Create and Play
Discover how Xbox built a powerful development platform in Project Scorpio with game creators in mind. Featuring key members of the Xbox team, including Turn 10 Studios and The Coalition. Moderated by Xbox Live’s Larry Hryb (Major Nelson).

6:00 PM – 7:00 PM:
Jack Black in Conversation with Tim Schafer
Over the past 30 years Tim Schafer has created some of the gaming industry’s most hilariously memorable worlds and characters. The multi-talented Jack Black (star of Brutal Legend) leads a wide-ranging conversation with Tim about his career, creative process, and yes, Psychonauts 2.

Wednesday, June 14

10:00 AM – 10:45 AM:
New Realities: VR, AR, and Gaming
Video games are ushering in a whole new era of interactivity across a host of new devices that deliver virtual reality (VR) and augmented reality (AR) experiences. Join Will Smith (The Foo Show) for a discussion about the state of immersive reality and the future of gameplay and storytelling in VR and AR. Joining Smith will be film director Ivan Reitman (Ghostbusters), Curtis Hickman (Co-Founder/CCO, The Void), Tanja Watson (Co-Founder, Squanchtendo Games) David Ellison (CEO, Skydance Media), and Brandon J. Laatsch (Stress Level Zero Games).

10:45 AM – 11:30 AM:
Sea of Thieves: Community Spirit
The Sea of Thieves team discusses the opportunities and challenges of transforming Rare, one of the industry’s most secretive developers, into an open studio that celebrates its community and has brought its most passionate fans right into the heart of the development process – an essential step in creating a AAA shared-world pirate adventure.

11:30 – Noon:
Gaming Evolved: New Voices, New Visions
As the video game industry continues to evolve, there are opportunities for new voices and perspectives to push the medium in exciting new directions. Join us for a discussion about the many ways creators can express themselves and reach new audiences through video games.
Noon – 12:45 PM
Crash Bandicoot Reunion
Twenty-one years after he first arrived on the scene, Crash Bandicoot is back! Join members of the original creative team behind the game – Connie Booth, Mark Cerny, Naughty Dog co-founders Andy Gavin and Jason Rubin, and Bob Rafei – for a once-in-a-lifetime reunion to discuss the making of the original Crash Bandicoot and its impact on the video game industry.

12:45 PM – 1:30 PM:
Mortal Kombat: Celebrating 25 Years
For over 25 years, Mortal Kombat has evolved and pushed the fighting game genre in new directions, including its most recent release, MKX. Mortal Kombat co-creator Ed Boon joins the E3 Coliseum to reflect on the series and its impact on popular culture, esports, and the video game industry.

1:30 PM – 2:00 PM:
Far Cry 5: A Trip to Hope County
Welcome to Hope County, Montana, a rural community taken over by a fanatical cult. Led by Joseph Seed, “The Father,” players will build a resistance with the help of citizens of Hope County. Join Dan Hay, executive producer and creative director, and Drew Holmes, lead writer, to learn more about the citizens of Hope County, including The Father, Pastor Jerome, Mary May, and Nick Rye.

2:00 PM – 2:30 PM:
Call of Duty: WWII – Sledgehammer Games’ Journey Back to the Franchise’s Roots
Call of Duty: WWII returns to its franchise roots. Join Michael Condrey, Glen Schofield, and Greg Reisdorf for an inside look at the game that is taking the series back to boots on the ground. The panel will share behind-the-scenes development of the E3 content as we look at multiplayer and campaign gameplay and perhaps a hint at things to come in the months ahead. Moderated by Afrojack (Nick van de Wall).

2:30 PM – 3:15 PM:
Stories Across Screens
How does today’s greatest game writing influence the world of TV and film, and vice versa? Join Better Call Saul Executive Producer Gennifer Hutchison for a conversation with leading storytellers about the opportunities and challenges of interactive and linear storytelling. Hutchison will be joined by Emil Pagliarulo (Designer Director, Bethesda Game Studios), Josh Scherr (Writer, Naughty Dog), and Dan Trachtenberg (Director, 10 Cloverfield Lane, Black Mirror).

3:15 PM – 4:15 PM:
A Conversation with Hideo Kojima and Jordan Vogt-Roberts
A one-on-one session looking back at the career of Hideo Kojima, led by Jordan Vogt-Roberts, director of Kong: Skull Island. These two creative forces will share the stage to discuss the fusion of gaming and cinema. Mr. Kojima will discuss his cinematic influences and how they have allowed him to make masterworks of his own.
4:15 PM – 5:00 PM:
The Indie Revolution
Some of today’s most creative and inspiring games come from independent developers working outside the system. Join us to hear their stories. Robin Hunicke (Funomena) leads a discussion about the independent game scene across console, mobile, and PC, featuring guests including Brendan Greene (creator, Player Unknown’s Battlegrounds) and Eli Cymet (Alto’s Odyssey).

5:00 PM – 5:30 PM
Middle-earth: Shadow of War – A Behind-the-Scenes Look
Join Monolith Productions, Warner Bros. Interactive Entertainment, and Troy Baker (the voice of Talion) for an inside look and live demonstration of Middle-earth: Shadow of War.

5:30 – 6 PM:
Square Enix
Join the team at Square Enix for a developer showcase, revealing new details about a game that will be announced for the first time at E3 2017.

6:00 PM:
An exclusive surprise discussion with renowned figures.

E3 is the world’s premier event for computer, video, and mobile games and related products. At E3, the video game industry’s top talent convenes at the Los Angeles Convention Center, connecting tens of thousands of the best, brightest, and most innovative in the interactive entertainment industry. For three exciting days, leading-edge companies, groundbreaking new technologies, and never-before-seen products will be showcased. E3 connects both new and existing partners, industry executives, and the biggest fans of video games, providing unprecedented exposure to emerging markets. E3: It all starts here. See more at www.E3Expo.com.

Geoff Keighley has spent more than two decades covering the video game industry as a prolific journalist, host, and producer. He is the creator/producer of The Game Awards, as well as host/producer of YouTube’s annual Live at E3 coverage, as well as YouTube’s first-ever live series, Live with YouTube Gaming. He has also attended every E3 since 1995.

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